Program Overview - Studio Sessions™

▲ Outcomes mapped to the New Jersey Student Learning Standards – Visual and Performing Arts (NJSLS-VPA)

Theme	Titles	Session Content	Outcomes ▲	Resources	Hardware Options	Supported Software
Be A Music Producer (Sessions 1 - 3)	Creating New Sounds	● Creating new sounds on a keyboard/MIDI sequencer ● Adjusting attack, release, cutoff, vibrato, decay, and reverb ● Major Scales & key signatures (C, F & G) ● POP chord progressions & cyclical chord progressions (I, IV, V, vi) ● Listening to recognise timbre of a tone, matching and recreating timbre from listening task	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr.3, 1.3A.8.Re7, 1.3A.Re8, 1.3A.Re9, 1.3B.Cr1, 1.3B.Cr2, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9	● Interactive Presentations ● Instructional Videos & YouTube Clips ● Hardware/Technology Videos ● Scores including Lead with Guitar Chords, Guitar Tab, Bb & Eb Parts + Ensemble Arrangement ● Extension Activity	Keyboards Computers iPads Session Mixer	Mixcraft Garageband Soundtrap ACID Bandlab
	Creating A Dance Track	● Changing octaves, velocity, reverb, and synthesised sounds ● Minor scales & key signatures (A, D & E) ● Create a Dance Synth Pop track ● Listening Task: Characteristics of Dance-Style music ● POP chord progressions & cyclical chord progressions (i, IV, V, vi)	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3B.Cr1, 1.3B.Cr2, 1.3B.Cr3, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9			
	Compose Your Own Ringtone	● History of Ringtones ● Texture: Monophonic, polyphonic, and true tone ringtones ● Tone colour/timbre of an effective ringtone ● Pitch: Arpeggios & how to use an arpeggiator ● How to get your ringtone on your phone ● Duration - bars & tempo ● Planning your composition	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3B.Cr1, 1.3B.Cr2, 1.3B.Cr3, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9			
Be An Audio Engineer (Sessions 4 - 7)	Multi-track Recording	● Pitch: Intervals & Interval quality ● Labelling major/minor chords (Roman numerals) ● History of multitrack recording ● Recording 3 tracks and quantizing ● Structure: Common Rock chord progressions (I, IV, V), ● Texture: Layering sounds	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3B.Cr2, 1.3B.Cr3, 1.3B.Re7, 1.3B.Re8a, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9			
	Drum Parts	● Drum Patterns - basics of a rock beat: kick, snare and hi-hat patterns ● Recording on separate tracks, mapping of sounds and quantizing ● Editing rhythms and utilising onboard drum kits ● Playing using body percussion, drum parts as notation ● Copy & paste function in music software	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.8.Pr4, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3B.Cr2, 1.3B.Cr3, 1.3B.Re7, 1.3B.Re8a, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9			

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Theme	Titles	Session Content	Outcomes ▲	Resources	Hardware Options	Supported Software
Be An Audio Engineer (Sessions 4 - 7)	Recording the Blues	● Structure:12 Bar Blues (Chords I, IV & V) ● Pitch: Introduction to 7th chords & chord symbols ● Recording a 12-bar blues bass line using 7th chords and multiple parts ● Editing note length & pitch ● Creating variations	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3B.Cr2, 1.3B.Cr3, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3E.Cn10	● Interactive Presentations ● Instructional Videos & YouTube Clips ● Hardware/Technology Videos ● Scores including Lead with Guitar Chords, Guitar Tab, Bb & Eb Parts + Ensemble Arrangement ● Extension Activity	Keyboards Computers iPads Session Mixer	Mixcraft Garageband Soundtrap ACID Bandlab
	Create a Remix	● Further application of Sessions 4, 5, 6 to a modern-day remix ● Layering as an arranging tool ● Changeable elements such as tempo, style & instrumentation ● Using cyclical chord progressions ● Multitrack recording	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3B.Cr1, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3B.Cr2, 1.3B.Cr3, 1.3B.Re7, 1.3B.Re8a, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3E.Cn10, 1.3D.Cr1, 1.3D.Cr2, 1.3D.Cr3			
Be A Film Composer (Sessions 8 - 10)	Storytelling Using Sound Design	● Using sound effects to tell or enhance a story ● Using MIDI drums, percussion and SFX options ● Planning a story ● Radio play overview ● Creating and recording using special effects	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3B.Cr1, 1.3B.Cr2, 1.3B.Cr3, 1.3B.Re7, 1.3B.Re8a, 1.3E.Cr1, 1.3E.Cr2,1.3E.Cr3, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3E.Cn10, 1.3D.Cr1, 1.3D.Cr2,1.3D.Cr3			
	Suspenseful Sounds	● Program & Mood music ● Tone Colour: How to create suspense including: 　○ drones & repetition 　○ silence & dissonance 　○ changing registers and specific chords ● Performing & recording music for images	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3B.Cr1, 1.3B.Cr2, 1.3B.Cr3, 1.3B.Re7, 1.3B.8a, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3E.Cn10, 1.3D.Cr1, 1.3D.Cr2, 1.3D.Cr3			
	Compose a Soundtrack	● Create a soundtrack to a short animation or trailer including music and special effects ● Syncing of sounds to vision & the process of film composition including timeline, team roles, spotting sessions and hit points	1.3A.8.Cr1, 1.3A.8.Cr2, 1.3A.8.Cr3, 1.3A.Re7, 1.3A.Re8, 1.3A.Re9, 1.3A.8.Cr10, 1.3A.8.Cr11, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Cr10, 1.3E.Cr11, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3B.Cr1, 1.3B.Cr2, 1.3B.Cr3, 1.3B.Re7, 1.3B.Re8a, 1.3E.Cr1, 1.3E.Cr2, 1.3E.Cr3, 1.3E.Re7, 1.3E.Re8, 1.3E.Re9, 1.3E.Cn10, 1.3D.Cr1, 1.3D.Cr2, 1.3D.Cr3			

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